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Duel Masters Tutorial

Winning the game



The goal of the game is to attack the opponent player. To be able to do so, you must first break all his shield and then attack the player. So you normally need a minimum of 6 attack against your opponent to win the game. Of course there are many things in the game that can change this.

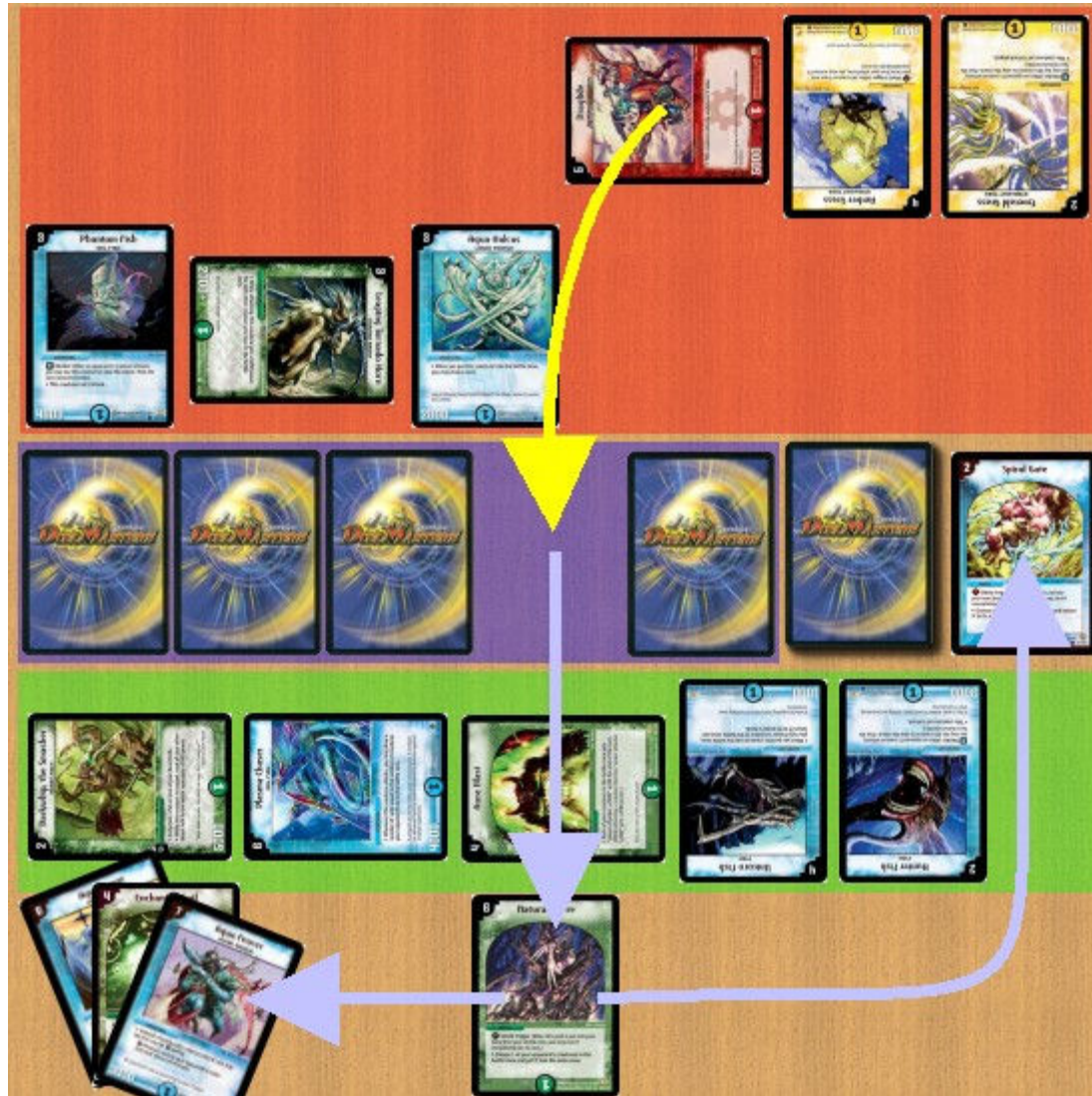
When one of your creature attack the player it breaks a shield whatever is the strength of the creature. Each creature breaks only one shield. But there are some creature with the ability "Double Breaker" and "Tripple Breaker". This mean that the creature will either break 2 or 3 shields when it attacks the player. So it is a good idea to use a blocker creature to protect yourself.

When the attacker successfully attack a player, he select an opponent's shield card. The opponent will take this card and place it in his hand. If the attacking creature was double breaker, the attacker select 2 shield cards and both card are placed in hand at the SAME TIME.

Now some cards, which are generally spells, have a special ability called "Shield trigger". When you lose a shield, if the card that get back in your hand has the "shield trigger" ability, you can decide to either keep the card in your hands or cast this card immediatly for FREE, no mana needs to be tapped. If you keep the card in your hands, you cannot use it's shield trigger ability anymore, it become a normal card.

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This can be useful for casting spell with a high casting cost. It can also save you at the last minute and prevent you from losing the game. Of course, since the shield cards are death randomly, you have no way to know if you are going to be saved by a shield trigger card, you can only hope.

Some abilities or spell effect will add cards in your shield zone. There is no limit the the number of shield you can have so having more than 5 shields is possible. Other abilities will let you draw one of your shield or lose a shield and place it in your graveyard. In theses situations, the shield trigger

ability is never applied. They generally indicate it on the card in case you forget.

So this is it. You have just learned all the duel master rules. I hope you liked it. In the following tutorial page, I'll explain the special creature types abilities (Evolution and survivors) in detail and the last page will contain a list of the most common abilities found on the cards.



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